Summary
Computational criticism: a new approach to the study of literature and culture.

Content
This course is meant to assess the main novelties introduced into the study of literature— but also of film and culture in general— by the computational approach, and to investigate possible algorithmic solutions for complex aspects of literary theory and history.

Keywords
Digital Humanities, Distant Reading, computational criticism, networks

Learning Prerequisites
Required courses
None

Recommended courses
None

Important concepts to start the course
Having a general sense of fictional literature, and of narrative in particular.

Learning Outcomes
By the end of the course, the student must be able to:
• Analyze literature and film using a variety of computational approaches.

Teaching methods
Lectures
Seminar meetings
Group work
Experiments
Evaluations of results

Expected student activities
Reading the assigned books, listening to lectures, taking notes, designing and conducting experiments related to the course materials.

Assessment methods
Class discussion; evaluation of projects, short final paper.

Supervision
Office hours Yes
Assistants No