

EE-490(c) Lab in electrical energy systems

Hodder André

Cursus	Sem.	Type
Electrical and Electronical Engineering	MA1, MA3	Opt.

Language of **English** teaching Credits Withdrawal Unauthorized Winter Session Semester Fall During the Exam semester Workload 120h Weeks 14 Hours 4 weekly 4 weekly Number of positions It is not allowed to withdraw

It is not allowed to withdraw from this subject after the registration deadline.

Summary

This teaching lab provides the experimental experiences associated to courses of the Energy orientation of the MSc in Electrical Engineering. The experiments cover: real-time simulation, power electronics and control, electrical machine and drives, and dynamic coordination.

Content

- 1. Real-time simulation of electrical circuits (4)
 - · Circuit simulation principles
 - Deployment of the nodal analysis into a simulation environment
 - Deployment of the nodal analysis into a real-time simulation environment
- 2. Power electronics and control (3)
 - Hardware-In-the-Loop simulation of a Renewable Energy System Considerations on Control
 - DC-DC Buck Converter Multichannel Interleaved Converter
 - · Analysis of Harmonic Pollution in AC Drive
- 3. Electrical Machines and drives (6)
 - Induction Machine: Basic and advanced behavior
 - Synchronous generator : Basic and advanced behavior
- 4. Dynamic coordination (1)
 - · Control of system with delay with a Smith predictor

Keywords

- Real-time simulation
- · Electrical machines and drives
- Power electronics and control
- Smith Predictor and optimal control



Learning Prerequisites

Required courses

Courses of the EE-MSc « Energy » orientation

Learning Outcomes

By the end of the course, the student must be able to:

- Analyze
- Characterize
- Perform
- Exploit
- Manipulate
- Verify

Teaching methods

Practical works in groups

Expected student activities

Attend every teaching lab and participate actively.

Assessment methods

Obligatory continuous

Supervision

Assistants Yes

Resources

Websites

• http://tplaime.epfl.ch