

ENG-631

**SciFilmIt Hackathon**

Salathé Marcel, Various lecturers

<b>Cursus</b>	<b>Sem.</b>	<b>Type</b>
EDOC General and external courses		Opt.

Language of teaching	English
Credits	1
Session	
Exam	Oral presentation
Workload	30h
<b>Hours</b>	<b>28</b>
Lecture	5
Exercises	3
Practical work	20
<b>Number of positions</b>	<b>36</b>

**Frequency**

Every year

**Remark**

Canceled in 2023-2024

**Summary**

The SciFilmIt Hackathon brings unique and meaningful experiences to students, researchers and artists. Over three days, participants will work together to hack science communication to the public using film. In groups of four participants (that have never met before), teams will choose an area

**Content**

The course is three full and intense days and presence at all three days is mandatory. Note that while you are welcome to come to the hackathon with ideas, you should come open to the possibility that you will not make a film within your research area. Admittance as a participant is evaluated on your application. Note that you do not need an idea or experience to be a participant. Applications will be opened a couple of months before the event. The applications process will be available on the SciFilm.It website.

**Keywords**

- Empower scientists with skills in communication, storytelling, teamwork & filmmaking
- Enable scientists to share ideas and skills with scientists and artists from different disciplines and levels

**Learning Outcomes**

By the end of the course, the student must be able to:

- Create films that communicate science to non-scientists in a succinct and creative way

**Resources****Websites**

- <http://scifilm.it/>